City of Twin City, Georgia Meeting Agenda

February 4, 2020 7:30PM

Type of Meeting: Regular Meeting

Meeting Facilitator: Mayor Matt W. Donaldson

Invitees: Mayor and City Commission

- I. Call to order
- II. Greetings, Invocation (David Donnan Twin City United Methodist Church), and Pledge of Allegiance
- III. Motion to Approve the Agenda
- IV. Approval of minutes from the last meeting
 - A) Motion to approve the minutes from the January 7, 2020
 Regular Meeting and Workshop Session of the Mayor and City Commission
- V. Guests: None
- VI. New business
 - a) Motion to approve up to but not to exceed \$2,000 for Police Department equipment purchases
 - b) Motion to approve/deny the rezoning of Parcel T09 022 from R-1 (Residential) to B-1 (Business)

- VII. Department Reports:
 - a) Mayor's Report Mayor Matt W. Donaldson
 - b) Main Street Report Main Street Program Director Huddie Culbreth
 - c) Streets & Roads Department Report Commissioner Jesse S. Brown
 - d) Water & Sewer Department Report Commissioner Jesse S. Brown
 - e) Finance Report Mayor Matt W. Donaldson
 - f) Recreation Department Report Commissioner Kenton M. Landon
 - g) Fire Department Report Commissioner Charles L. Moody
 - h) Police Department Report
- VIII. Executive Session Personnel
 - IX. Adjournment



Workshop Session Agenda

<u>6:30PM – 7:30PM</u>

- Presentation from Police Chief Randal Beach
- Discussion of Police Department equipment needs
- Discussion of Police Department staffing needs and consideration of Police Academy applicant
- Discussion of application for rezoning by J. Marcus Allen for Parcel T09 022 from R-1 (Residential) to B-1 (Business)
- Discussion of Recreation Department Concessions Stand bids and award to high bidder
- Discussion of timber proceeds from Pop Boogie Recreation Complex and potential new projects
- Discussion of T-SPLOST 2 project cost differences with GDOT
- Discussion of creation of 2021 Centennial Committee
- Discussion of GDOT REBC Grant
- If time permits, Department Reports shall be presented

